

ARTS AND HUMANITIES CAREER ACHIEVEMENT AWARD

Arts and Humanities Achievements

Name: _____

(Certification: Adult leaders must initial and date each completed achievement.)

Do nine of the following:

1. Visit a drafting company that has a state-of-the-art computer-aided design (CAD) system to see how the company uses the new technology.

Completed _____

- 2a. Choose a product that you are familiar with. Created an advertising plan for this product, and then design an advertising plan layout.

- 2b. Using your resources, create a clean, attractive tabletop display highlighting your advertising plan for your chosen product.

- 2c. Show your display at your post meeting or another public place.

Completed _____

- 3a. Learn about backstage support for artistic productions.

- 3b. Attend a theater production. Then critique the work of the artist in set design, decoration, and costume design.

Completed _____

4. Render a subject of your choice in any of FOUR ways: pen and ink, watercolor, pencil, pastel, oil, tempera, acrylic, or marker.

Completed _____

5. Write a one-act play that is at least 10 minutes long. It must have a main character, subordinate character, conflict, and a climax.

Completed _____

- 6a. Plan and carve in the round a simple object.

- 6b. Prepare it for finishing.

Completed _____

- 7a. Plan and carve in low relief a design on some simple object.

- 7b. Prepare it for finishing.

Completed _____

8a. See or read three full-length plays. These can be from the stage, movies, television, or video.

8b. Write a review of each, commenting on the story, acting, and staging.

Completed _____

9. Do THREE of the following:

(a) Act a major part in a full-length play; or, act a part in three one-act plays.

(b) Direct a play. Cast, rehearse, and stage it. The play must be at least 10 minutes long.

(c) Design the set for a play. Make a model of it.

(d) Design the costumes for five characters in one play set in a time before 1900.

(e) Show skill in stage makeup. Make up yourself or a friend as an old man or woman, a clown, an extraterrestrial being, or a monster as directed.

Completed _____

10. Make two drawings (using at least 8½-by-11-inch paper) of pottery forms. One must be a recognized pottery type. The other must be of your own design.

Completed _____

11. Using clay, do THREE of the following. You should paint, glaze, or otherwise decorate each.

(a) Make a flat tray or dish.

(b) Make a box, using the slab method.

(c) Make a vase or jar, using the coil method.

(d) Make four different tiles of your own design.

(e) Make a human or animal figurine or decorative design.

(f) Throw a simple vase on a potter's wheel.

(g) Make a pottery form. Help to fire it.

Completed _____

12a. Design a printed piece (flier, T-shirt, program, form, etc.) and produce it.

12b. Explain your decisions for the typeface or typefaces you use and the way you arrange the elements in your design.

12c. Explain which printing process is best suited for printing your design.

12d. If desktop publishing hardware and software are available, identify what hardware and software would be appropriate for outputting your design.

Completed _____

13. Produce the design you created for requirement 12 using one of the following printing processes:

- (a) **Offset lithography:** Make a layout and then produce a plate using a process approved by your Advisor. Run the plate and print at least 50 copies.
- (b) **Screen process printing:** Make a hand-cut or photographic stencil and attach it to a screen that you have prepared. Mask the screen and print at least 20 copies.
- (c) **Electronic/digital printing:** Make a layout in electronic form, download it to the press or printer, and run 50 copies. If no electronic interface to the press or printer is available, you may print and scan a paper copy of the layout.
- (d) **Relief printing:** Prepare a layout or set the necessary type. Make a plate or lock up the form. Use this to print 50 copies.

Completed _____

14. Do one of the following, and then describe the highlights of your visit:

- (a) Visit a newspaper printing plant: Follow a story from the editor to the press.
- (b) Visit a commercial or in-plant printing facility: Follow a job from beginning to end.
- (c) Visit a school's graphic arts program: Find out what courses are available and what the prerequisites are.
- (d) Visit three Web sites on the Internet that belong to graphic arts professional organizations and/or printing-related companies (suppliers, manufacturers, printers): Download product or service information from two of the sites.

Completed _____

15a. Mechanical drafting: Make a scale drawing of some piece of craft work or object.

15b. Use the orthographic projection technique to show at least three views.

15c. Use dimension lines to show the actual size.

Completed _____

16a. Electrical drafting: Draw a schematic of a radio or electronic circuit.

16b. Properly print a bill of materials of the major electronic parts of the radio or circuit.

16c. Use standard drawing symbols for the electronic components.

Completed _____

17a. Using a computer-aided drafting (CAD) system, prepare and plot one of the drawings in requirements 16 and 17.

17b. Create the format (border and title block) on the computer before starting the drawing.

Completed _____

18. Explain and demonstrate the proper elements of a good motion picture.

Completed _____

19. Do the following for a motion picture:

- (a) Tell the story you plan to film. Write the script of the story along with descriptions of the scenes to be shot.
- (b) Prepare a storyboard for a motion picture (this can be with stick figures and rough sketches).
- (c) Demonstrate six of the following motion picture shooting techniques: (1) Using a tripod/monopod, (2) panning the camera/following the action, (3) framing, (4) lighting the subject, (5) ensuring quality of light, (6) shooting with a hand-held camera, (7) recording good sound, and (8) editing.

Completed _____

20. Do ONE of the following, using techniques in planning a program for your post or a school. Start with a storyboard, and complete the requirement by presenting it to your post or class.

- (a) Create a minifeature of your own design using the techniques you have learned.
- (b) Film or videotape a vignette that could be used to teach someone a new skill.

Completed _____

21. Research and discuss the jobs related to film or video production: director, producer, audio engineer, video engineer, support crew.

Completed _____

22. Plan and weave a large basket or tray. Use reed, raffia, or splints.

Completed _____

23. Weave a seat for a stool or chair. Use cane or rush.

Completed _____

24. Promote a product or an idea with a picture or pictures.

Completed _____

25. Research and discuss career opportunities in art.

Completed _____

Resources

Explorer Leader Handbook (No. 34637A) and Learning for Life Web site (www.learning-for-life.org)

Qualifying Achievements

Because of the design and flexible nature of the program, Advisors and adult leaders are permitted a reasonable degree of latitude in substituting appropriate achievements that serve to meet the qualifying requirements for the Learning for Life Career Achievement Award.

Requirements

Explorers or Learning for Life participants can earn any Career Achievement Award in one or all of the 12 career clusters. To earn a Career Achievement Award, the candidate must provide *50 hours of community service and complete any nine career achievements*. The Explorer post Advisor or adult high school Learning for Life group leader certifies that each Explorer or Learning for Life participant has satisfactorily performed 50 hours of community service and verifies that each candidate has completed at least nine achievements within the career cluster.